

Separable Nonlinear Least Squares Problems in Image Processing

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Inverse Problems in Imaging

Imaging problems are often modeled as:

$$\mathbf{b} = \mathbf{A}\mathbf{x} + \mathbf{e}$$

where

- \mathbf{A} - large, ill-conditioned matrix
- \mathbf{b} - known, measured (image) data
- \mathbf{e} - noise, statistical properties may be known

Goal: Compute approximation of image \mathbf{x}

Inverse Problems in Imaging

A more realistic image formation model is:

$$\mathbf{b} = \mathbf{A}(\mathbf{y})\mathbf{x} + \mathbf{e}$$

where

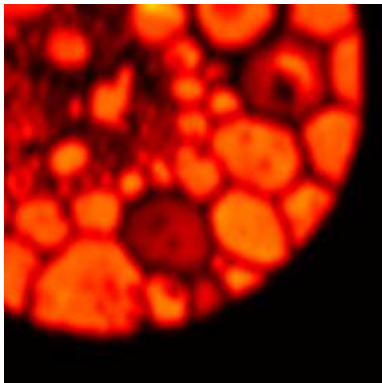
- $\mathbf{A}(\mathbf{y})$ - large, ill-conditioned matrix
- \mathbf{b} - known, measured (image) data
- \mathbf{e} - noise, statistical properties may be known
- \mathbf{y} - parameters defining \mathbf{A} , usually approximated

Goal: Compute approximation of image \mathbf{x}
and improve estimate of parameters \mathbf{y}

Application: Image Deblurring

- $\mathbf{b} = \mathbf{A}(\mathbf{y})\mathbf{x} + \mathbf{e}$ = observed image
where \mathbf{y} describes blurring function
- Given: \mathbf{b} and an estimate of \mathbf{y}
- Standard Image Deblurring:
Compute approximation of \mathbf{x}
- Better approach:
Jointly improve estimate of \mathbf{y}
and compute approximation of \mathbf{x} .

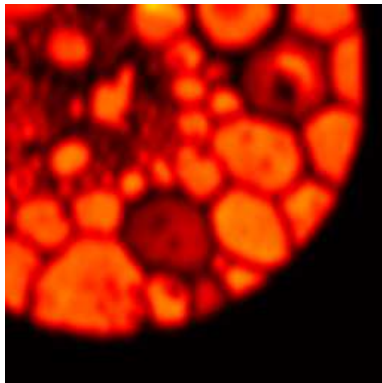
Observed Image



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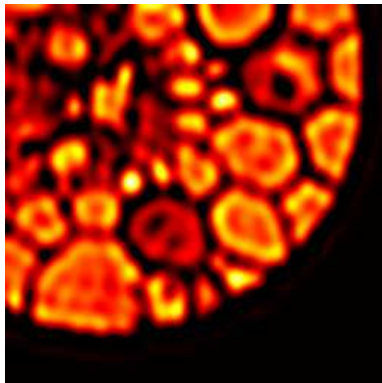
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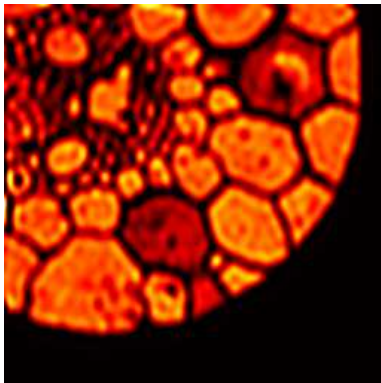
Reconstruction using initial PSF



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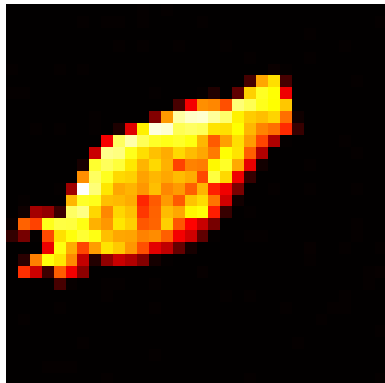
Reconstruction after 8 GN iterations



Application: Image Data Fusion

- $\mathbf{b}_j = \mathbf{A}(\mathbf{y}_j)\mathbf{x} + \mathbf{e}_j$
(collected low resolution images)

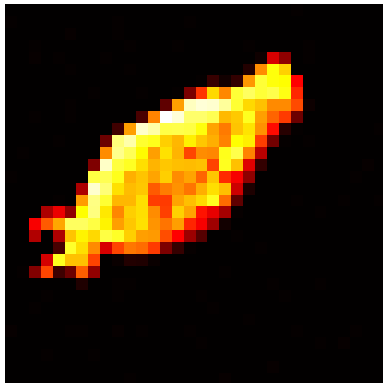
1-th low resolution image



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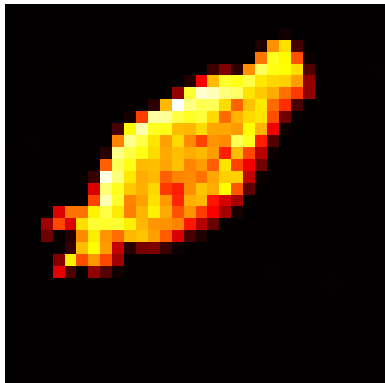
8-th low resolution image



Application: Image Data Fusion

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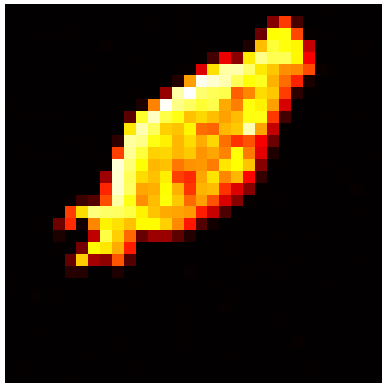
15-th low resolution image



Application: Image Data Fusion

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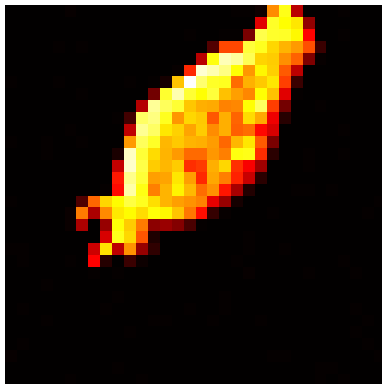
22-th low resolution image



Application: Image Data Fusion

- $\mathbf{b}_j = \mathbf{A}(\mathbf{y}_j)\mathbf{x} + \mathbf{e}_j$
(collected low resolution images)

29-th low resolution image



Application: Image Data Fusion

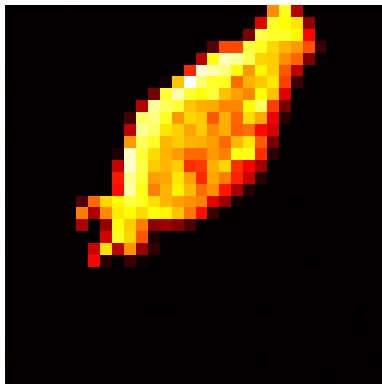
- $\mathbf{b}_j = \mathbf{A}(\mathbf{y}_j)\mathbf{x} + \mathbf{e}_j$
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$$\underbrace{\begin{bmatrix} \mathbf{b}_1 \\ \vdots \\ \mathbf{b}_m \end{bmatrix}}_{\mathbf{b}} = \underbrace{\begin{bmatrix} \mathbf{A}(\mathbf{y}_1) \\ \vdots \\ \mathbf{A}(\mathbf{y}_m) \end{bmatrix}}_{\mathbf{A}(\mathbf{y})} \mathbf{x} + \underbrace{\begin{bmatrix} \mathbf{e}_1 \\ \vdots \\ \mathbf{e}_m \end{bmatrix}}_{\mathbf{e}}$$

$$\mathbf{b} = \mathbf{A}(\mathbf{y}) \mathbf{x} + \mathbf{e}$$

- \mathbf{y} = registration, blurring, etc., parameters
- Goal: Improve parameters \mathbf{y} and compute \mathbf{x}

29-th low resolution image



Application: Image Data Fusion

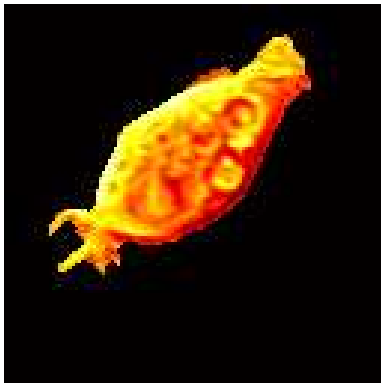
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Reconstructed high resolution image



Outline

- 1 The Linear Problem: $\mathbf{b} = \mathbf{A}\mathbf{x} + \mathbf{e}$
- 2 The Nonlinear Problem: $\mathbf{b} = \mathbf{A}(\mathbf{y})\mathbf{x} + \mathbf{e}$
- 3 Example: Image Deblurring
- 4 Concluding Remarks

The Linear Problem

Assume $\mathbf{A} = \mathbf{A}(\mathbf{y})$ is known exactly.

- We are given \mathbf{A} and \mathbf{b} , where

$$\mathbf{b} = \mathbf{A}\mathbf{x} + \mathbf{e}$$

- \mathbf{A} is an ill-conditioned matrix, and we do not know \mathbf{e} .
- We want to compute an approximation of \mathbf{x} .
- Bad idea:
 - \mathbf{e} is small, so ignore it, and
 - use $\mathbf{x}_{\text{inv}} \approx \mathbf{A}^{-1}\mathbf{b}$

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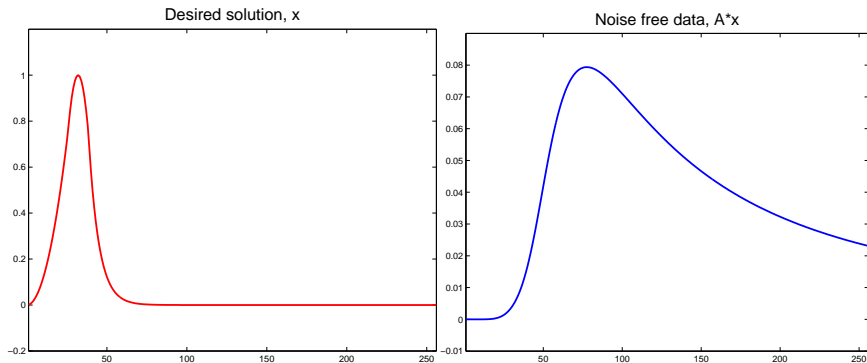
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Example: Inverse Heat Equation

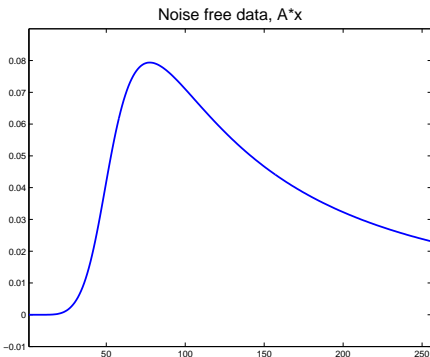
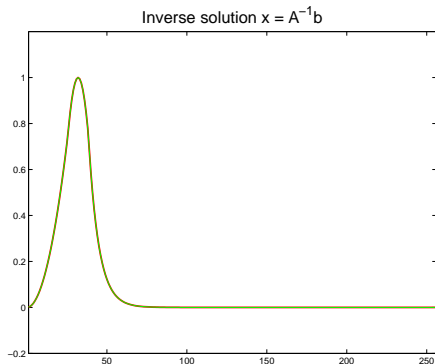
Regularization Tools test problem: heat.m

P. C. Hansen, www2.imm.dtu.dk/~pch/Regutools



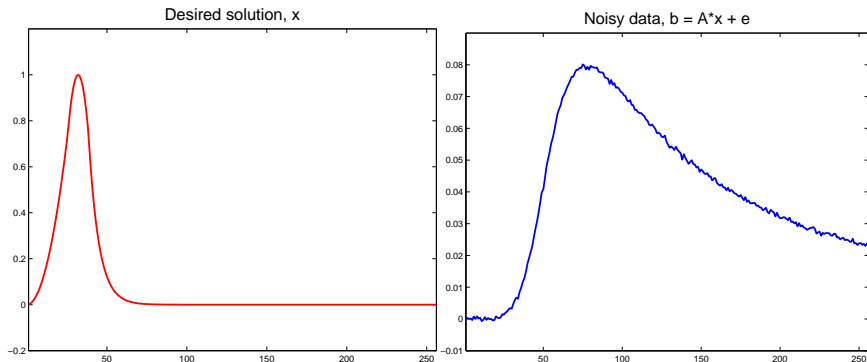
Example: Inverse Heat Equation

If \mathbf{A} and \mathbf{b} are known exactly,
can get an accurate reconstruction.



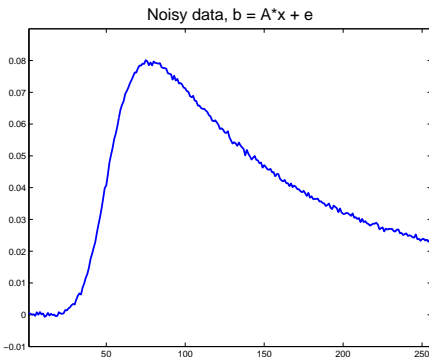
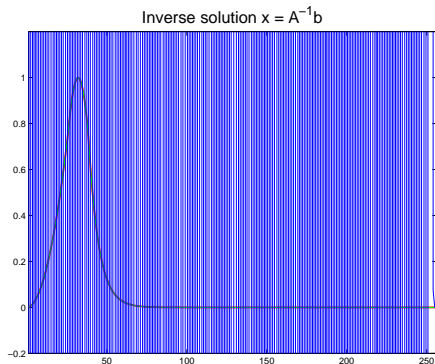
Example: Inverse Heat Equation

But, if \mathbf{b} contains a small amount of noise,



Example: Inverse Heat Equation

But, if \mathbf{b} contains a small amount of noise, then we get a poor reconstruction!



SVD Analysis

An important linear algebra tool: Singular Value Decomposition

Let $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$ where

- $\mathbf{\Sigma} = \text{diag}(\sigma_1, \sigma_2, \dots, \sigma_n)$, $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n \geq 0$
- $\mathbf{U}^T\mathbf{U} = \mathbf{I}$, $\mathbf{V}^T\mathbf{V} = \mathbf{I}$
- $\mathbf{U} = \begin{bmatrix} \mathbf{u}_1 & \mathbf{u}_2 & \cdots & \mathbf{u}_n \end{bmatrix}$ (left singular vectors)
- $\mathbf{V} = \begin{bmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_n \end{bmatrix}$ (right singular vectors)

SVD Analysis

The naïve inverse solution can then be represented as:

$$\begin{aligned}\mathbf{x} &= \mathbf{A}^{-1}\mathbf{b} \\ &= \mathbf{V}\mathbf{\Sigma}^{-1}\mathbf{U}^T\mathbf{b} \\ &= \sum_{i=1}^n \frac{\mathbf{u}_i^T\mathbf{b}}{\sigma_i} \mathbf{v}_i\end{aligned}$$

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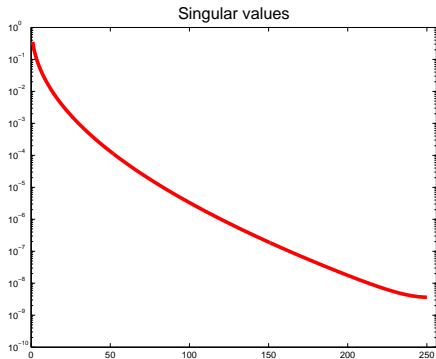
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Example: Inverse Heat Equation

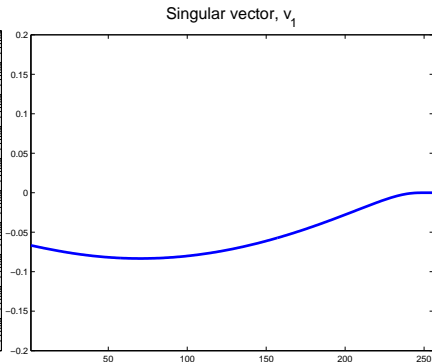
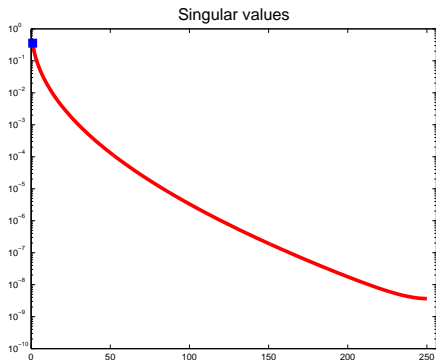
Error term depends on singular values σ_i and singular vectors \mathbf{v}_i .



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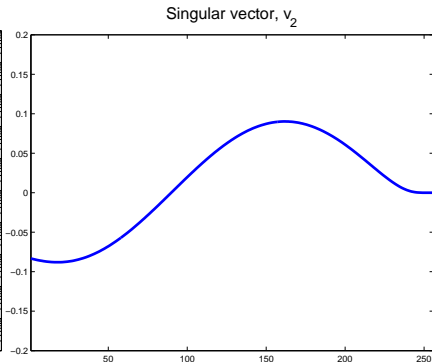
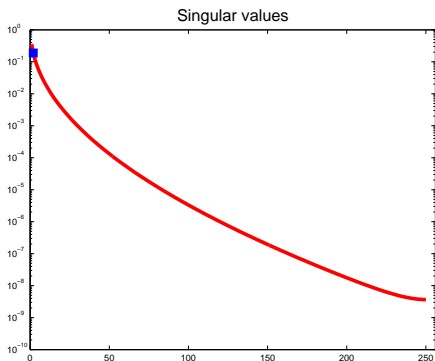
Large $\sigma_i \leftrightarrow$ smooth (low frequency) \mathbf{v}_i



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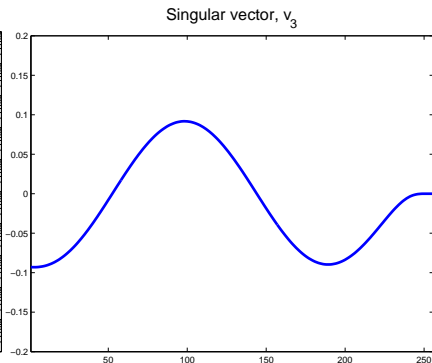
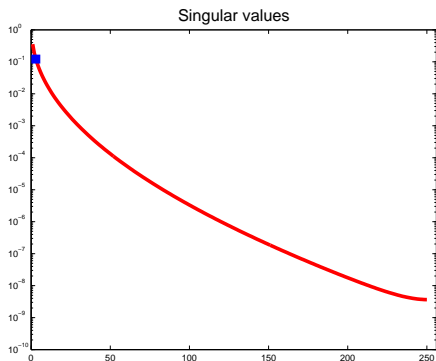
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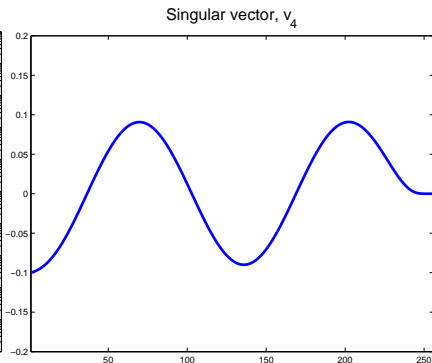
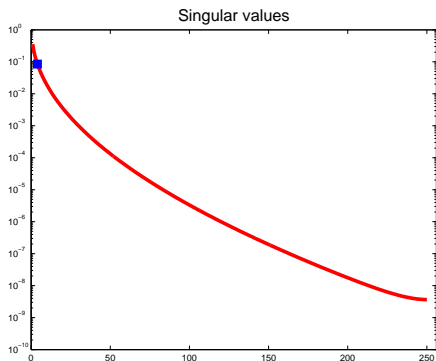
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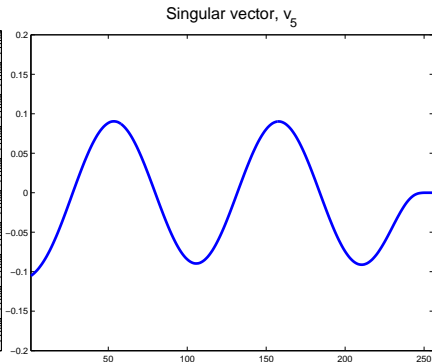
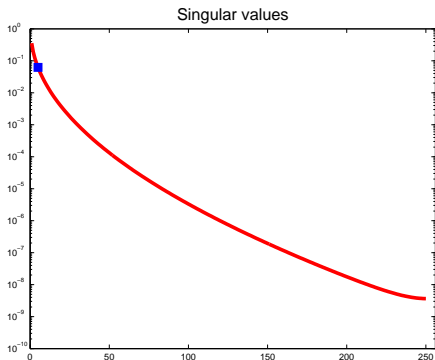
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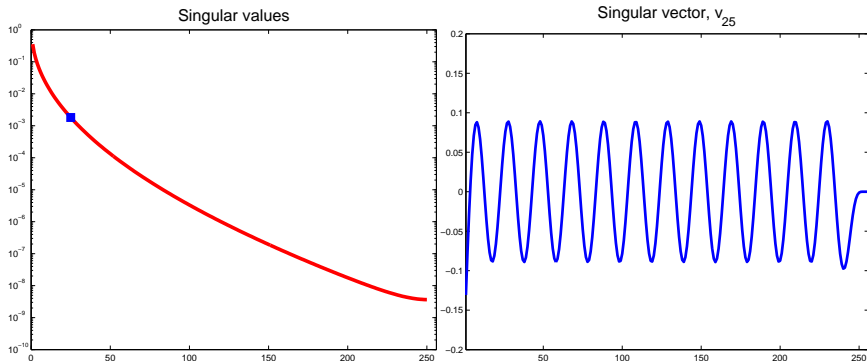
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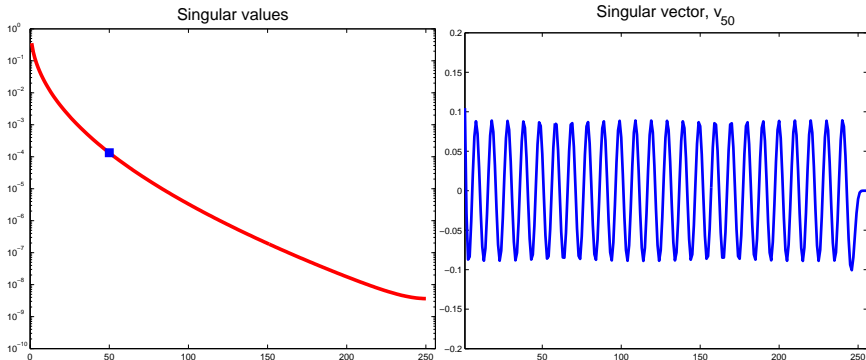
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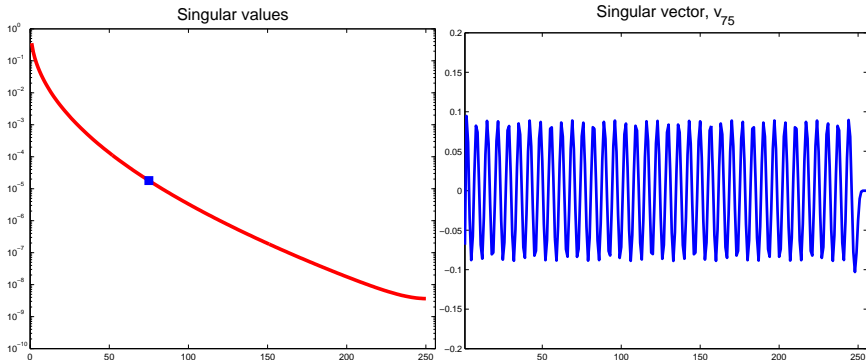
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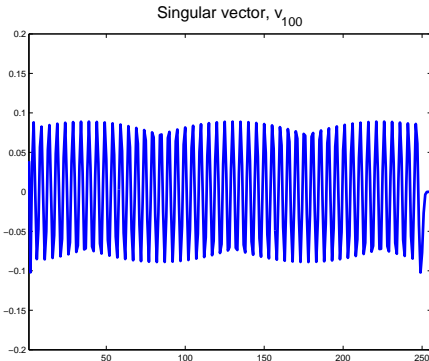
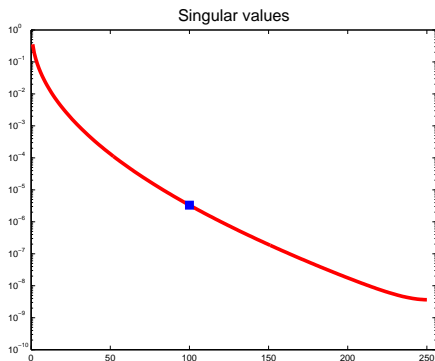
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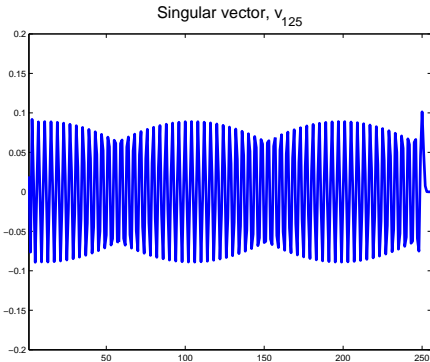
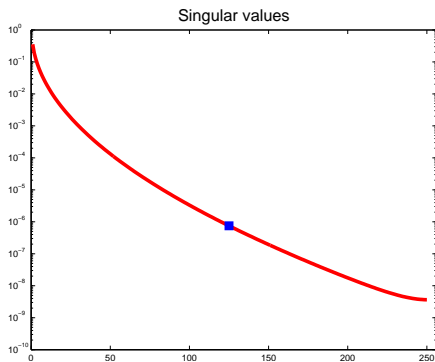
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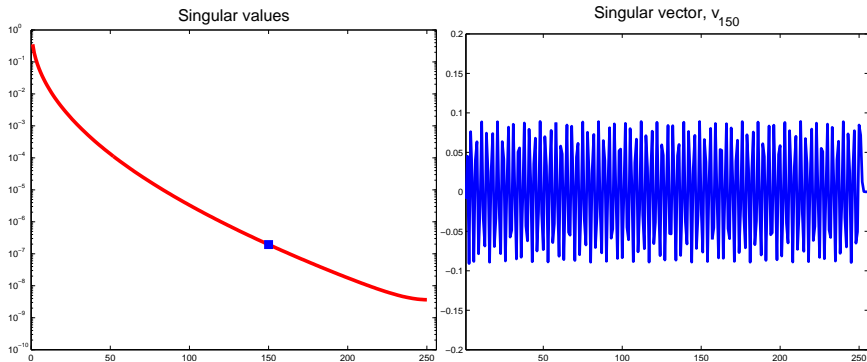
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SVD Analysis

The naïve inverse solution can then be represented as:

$$\begin{aligned}\hat{\mathbf{x}} &= \mathbf{A}^{-1}(\mathbf{b} + \mathbf{e}) \\ &= \mathbf{V}\Sigma^{-1}\mathbf{U}^T(\mathbf{b} + \mathbf{e}) \\ &= \sum_{i=1}^n \frac{\mathbf{u}_i^T(\mathbf{b} + \mathbf{e})}{\sigma_i} \mathbf{v}_i \\ &= \sum_{i=1}^n \frac{\mathbf{u}_i^T \mathbf{b}}{\sigma_i} \mathbf{v}_i + \sum_{i=1}^n \frac{\mathbf{u}_i^T \mathbf{e}}{\sigma_i} \mathbf{v}_i \\ &= \mathbf{x} + \text{error}\end{aligned}$$

Regularization by Filtering

Basic Idea: Filter out effects of small singular values.
(Hansen, SIAM, 1997)

$$\mathbf{x}_{\text{reg}} = \mathbf{A}_{\text{reg}}^{-1}\mathbf{b} = \mathbf{V}\Phi\mathbf{\Sigma}^{-1}\mathbf{U}^T\mathbf{b} = \sum_{i=1}^n \phi_i \frac{\mathbf{u}_i^T \mathbf{b}}{\sigma_i} \mathbf{v}_i,$$

where $\Phi = \text{diag}(\phi_1, \phi_2, \dots, \phi_n)$

The "filter factors" satisfy

$$\phi_i \approx \begin{cases} 1 & \text{if } \sigma_i \text{ is large} \\ 0 & \text{if } \sigma_i \text{ is small} \end{cases}$$

An Example: Tikhonov Regularization

$$\min_{\mathbf{x}} \{ \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2 + \lambda^2 \|\mathbf{x}\|_2^2 \} \quad \Leftrightarrow \quad \min_{\mathbf{x}} \left\| \begin{bmatrix} \mathbf{b} \\ \mathbf{0} \end{bmatrix} - \begin{bmatrix} \mathbf{A} \\ \lambda \mathbf{I} \end{bmatrix} \mathbf{x} \right\|_2^2$$

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An equivalent SVD filtering formulation:

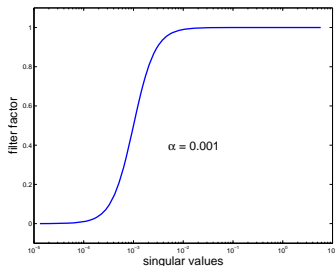
$$\mathbf{x}_{\text{tik}} = \sum_{i=1}^n \frac{\sigma_i^2}{\sigma_i^2 + \lambda^2} \frac{\mathbf{u}_i^T \mathbf{b}}{\sigma_i} \mathbf{v}_i$$

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Choosing Regularization Parameters

Lots of choices: Generalized Cross Validation (GCV), L-curve, discrepancy principle, ...

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GCV and Tikhonov: Choose λ to minimize

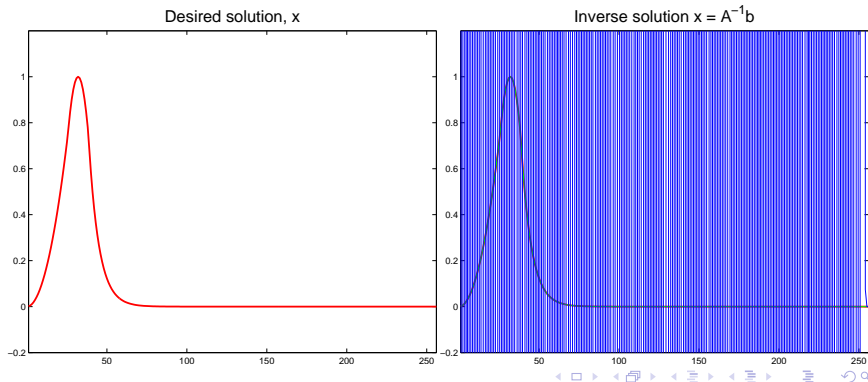
$$\text{GCV}(\lambda) = \frac{n \sum_{i=1}^n \left(\frac{\mathbf{u}_i^T \mathbf{b}}{\sigma_i^2 + \lambda^2} \right)^2}{\left(\sum_{i=1}^n \frac{1}{\sigma_i^2 + \lambda^2} \right)^2}$$

Example: Inverse Heat Equation

Reconstruction using Tikhonov reg. can be better than \mathbf{x}_{inv} .

Quality of reconstruction depends on λ .

But λ depends on \mathbf{A} and \mathbf{b} .

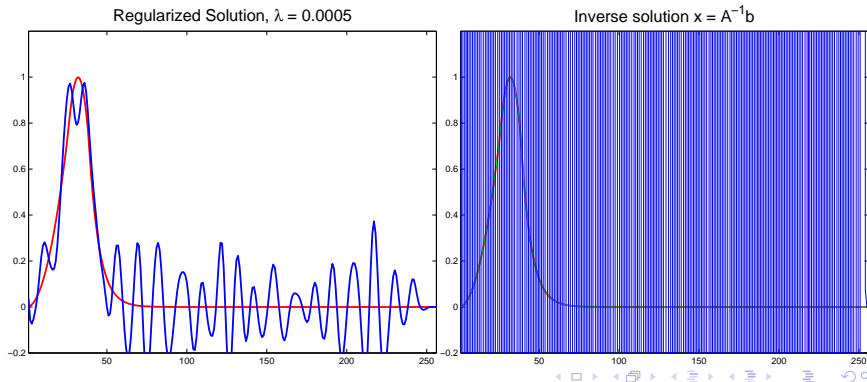


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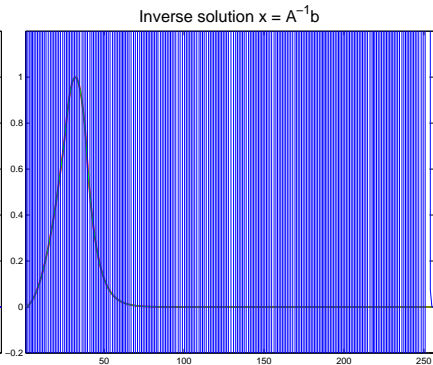
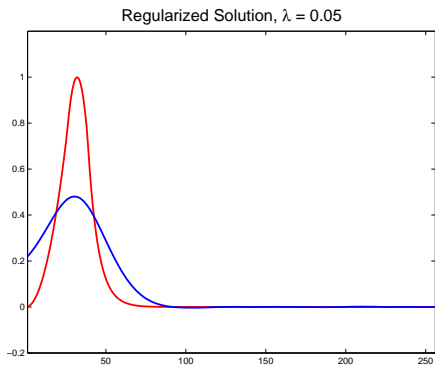


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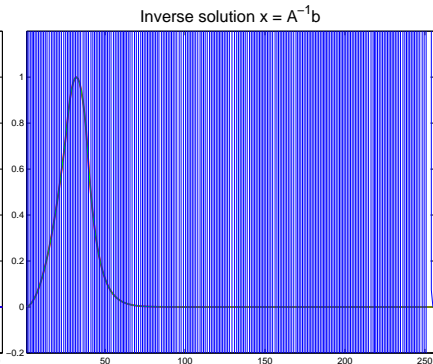
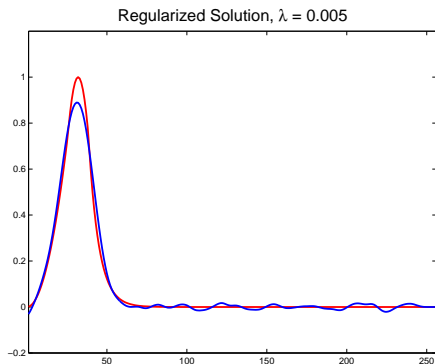


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Reconstruction using Tikhonov reg. can be better than \mathbf{x}_{inv} .

Quality of reconstruction depends on λ .

But λ depends on \mathbf{A} and \mathbf{b} .



Filtering for Large Scale Problems

Some remarks:

- For large matrices, computing SVD is expensive.
- SVD algorithms do not readily simplify for structured or sparse matrices.
- Alternative for large scale problems: LSQR iteration (Paige and Saunders, ACM TOMS, 1982)

Lanczos Bidiagonalization (LBD)

Given \mathbf{A} and \mathbf{b} , for $k = 1, 2, \dots$, compute

- $\mathbf{W}_k = \begin{bmatrix} \mathbf{w}_1 & \mathbf{w}_2 & \cdots & \mathbf{w}_k & \mathbf{w}_{k+1} \end{bmatrix}$, $\mathbf{w}_1 = \mathbf{b}/\|\mathbf{b}\|$

- $\mathbf{Z}_k = \begin{bmatrix} \mathbf{z}_1 & \mathbf{z}_2 & \cdots & \mathbf{z}_k \end{bmatrix}$

- $\mathbf{B}_k = \begin{bmatrix} \alpha_1 & & & & \\ \beta_2 & \alpha_2 & & & \\ & \ddots & \ddots & & \\ & & \beta_k & \alpha_k & \\ & & & \beta_{k+1} & \end{bmatrix}$

where \mathbf{W}_k and \mathbf{Z}_k have orthonormal columns, and

$$\begin{aligned} \mathbf{A}^T \mathbf{W}_k &= \mathbf{Z}_k \mathbf{B}_k^T + \alpha_{k+1} \mathbf{z}_{k+1} \mathbf{e}_{k+1}^T \\ \mathbf{A} \mathbf{Z}_k &= \mathbf{W}_k \mathbf{B}_k \end{aligned}$$

LBD and LSQR

At k th LBD iteration, use QR to solve *projected* LS problem:

$$\min_{\mathbf{x} \in R(\mathbf{Z}_k)} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2 = \min_{\mathbf{f}} \|\mathbf{W}_k^T \mathbf{b} - \mathbf{B}_k \mathbf{f}\|_2^2 = \min_{\mathbf{f}} \|\beta \mathbf{e}_1 - \mathbf{B}_k \mathbf{f}\|_2^2$$

where $\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$

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For our ill-posed inverse problems:

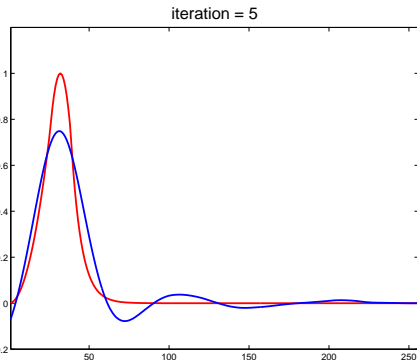
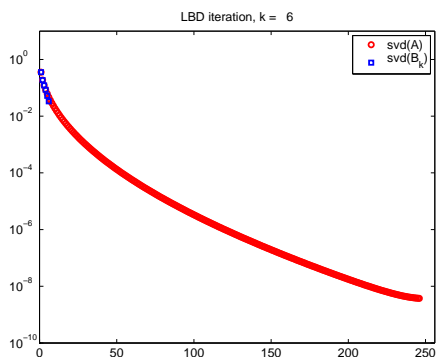
- Singular values of \mathbf{B}_k converge to k largest sing. values of \mathbf{A} .
- Thus, \mathbf{x}_k is in a subspace that approximates a subspace spanned by the large singular components of \mathbf{A} .
 - For $k < n$, \mathbf{x}_k is a regularized solution.
 - $\mathbf{x}_n = \mathbf{x}_{\text{inv}} = \mathbf{A}^{-1}\mathbf{b}$ (bad approximation)

Example: Inverse Heat Equation

Singular values of \mathbf{B}_k converge to large singular values of \mathbf{A} .

Thus, for early iterations k : $\mathbf{f} = \mathbf{B}_k \setminus \mathbf{W}_k \mathbf{b}$
 $\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$

is a regularized reconstruction.

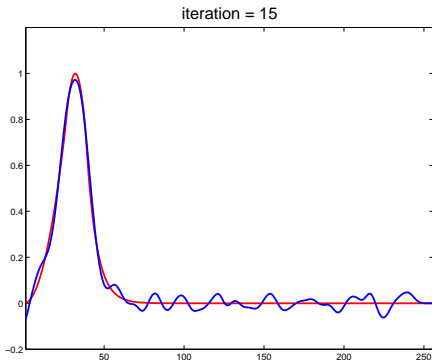
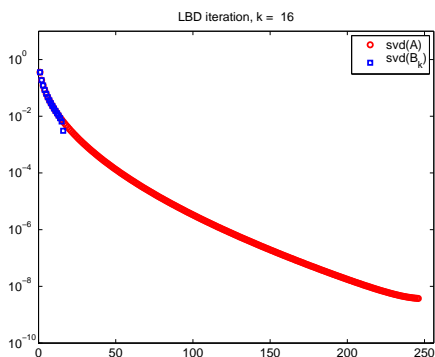


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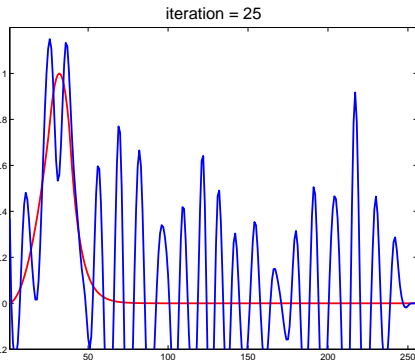
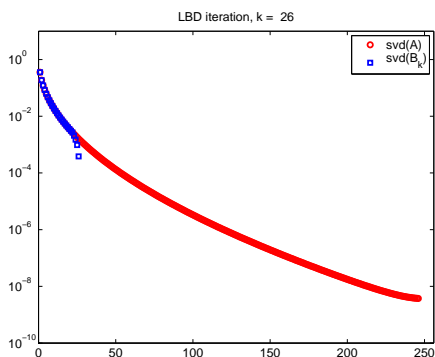


Example: Inverse Heat Equation

Singular values of \mathbf{B}_k converge to large singular values of \mathbf{A} .

Thus, for later iterations k : $\mathbf{f} = \mathbf{B}_k \setminus \mathbf{W}_k \mathbf{b}$
 $\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$

is a noisy reconstruction.

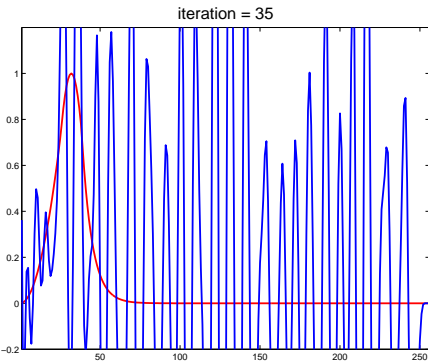
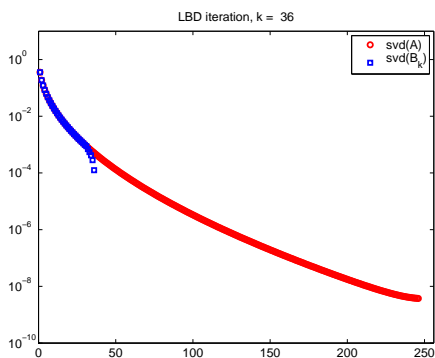


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 $\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$

is a noisy reconstruction.



Lanczos Based Hybrid Methods

To avoid noisy reconstructions, embed regularization in LBD:

- O'Leary and Simmons, SISSC, 1981.
- Björck, BIT 1988.
- Björck, Grimme, and Van Dooren, BIT, 1994.
- Larsen, PhD Thesis, 1998.
- Hanke, BIT 2001.
- Kilmer and O'Leary, SIMAX, 2001.
- Kilmer, Hansen, Español, SISC 2007.
- Chung, N, O'Leary, ETNA 2007
(HyBR Implementation)

Regularize the Projected Least Squares Problem

To stabilize convergence, regularize the projected problem:

$$\min_{\mathbf{f}} \left\| \begin{bmatrix} \beta \mathbf{e}_1 \\ \mathbf{0} \end{bmatrix} - \begin{bmatrix} \mathbf{B}_k \\ \lambda \mathbf{I} \end{bmatrix} \mathbf{f} \right\|_2^2$$

Note: \mathbf{B}_k is very small compared to \mathbf{A} , so

- Can use “expensive” methods to choose λ (e.g., GCV)
- Very little regularization is needed in early iterations.
- GCV tends to choose too large λ for bidiagonal system.
Our remedy: Use a **weighted** GCV (Chung, N, O’Leary, 2007)
- Can also use WGCV information to estimate stopping iteration
(approach similar to Björck, Grimme, and Van Dooren, BIT, 1994).

Example: Inverse Heat Equation

LSQR (no regularization)

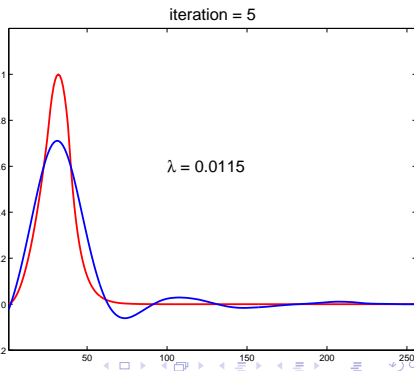
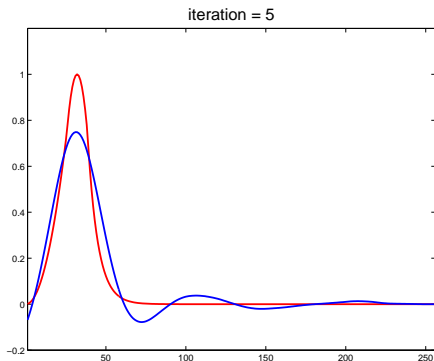
$$\mathbf{f} = \mathbf{B}_k \setminus \mathbf{W}_k \mathbf{b}$$

$$\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$$

HyBR (Tikhonov regularization)

$$\mathbf{f} = \begin{bmatrix} \mathbf{B}_k \\ \lambda_k \mathbf{I} \end{bmatrix} \setminus \begin{bmatrix} \mathbf{W}_k \mathbf{b} \\ \mathbf{0} \end{bmatrix}$$

$$\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$$

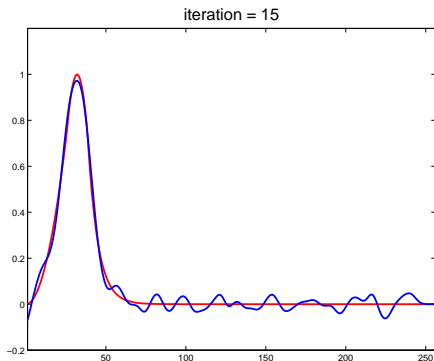


Example: Inverse Heat Equation

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$$\mathbf{f} = \mathbf{B}_k \setminus \mathbf{W}_k \mathbf{b}$$

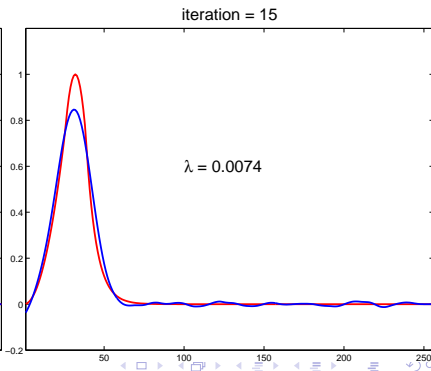
$$\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$$



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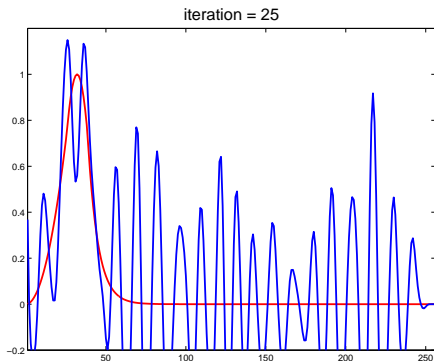


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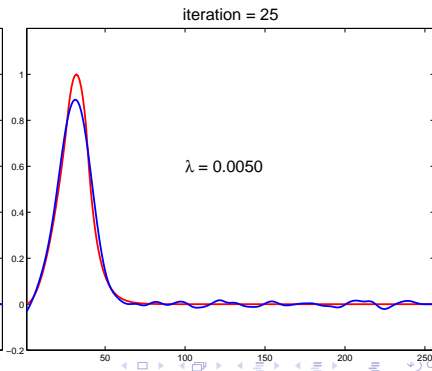
$$\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$$



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$$\mathbf{f} = \begin{bmatrix} \mathbf{B}_k \\ \lambda_k \mathbf{I} \end{bmatrix} \setminus \begin{bmatrix} \mathbf{W}_k \mathbf{b} \\ \mathbf{0} \end{bmatrix}$$

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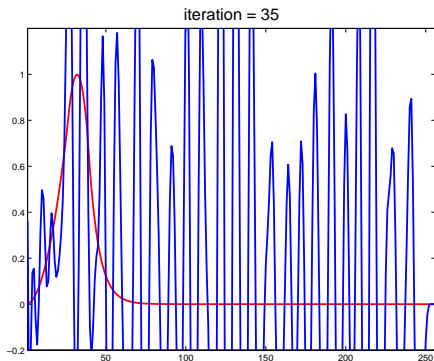


Example: Inverse Heat Equation

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$$\mathbf{f} = \mathbf{B}_k \setminus \mathbf{W}_k \mathbf{b}$$

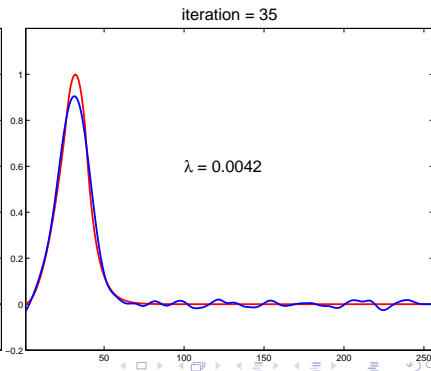
$$\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$$



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$$\mathbf{f} = \begin{bmatrix} \mathbf{B}_k \\ \lambda_k \mathbf{I} \end{bmatrix} \setminus \begin{bmatrix} \mathbf{W}_k \mathbf{b} \\ \mathbf{0} \end{bmatrix}$$

$$\mathbf{x}_k = \mathbf{Z}_k \mathbf{f}$$



The Nonlinear Problem

- We want to find \mathbf{x} and \mathbf{y} so that

$$\mathbf{b} = \mathbf{A}(\mathbf{y})\mathbf{x} + \mathbf{e}$$

- With Tikhonov regularization, solve

$$\min_{\mathbf{x}, \mathbf{y}} \left\| \begin{bmatrix} \mathbf{A}(\mathbf{y}) \\ \lambda \mathbf{I} \end{bmatrix} \mathbf{x} - \begin{bmatrix} \mathbf{b} \\ \mathbf{0} \end{bmatrix} \right\|_2^2$$

- As with linear problem, choosing a good regularization parameter λ is important.
- Problem is linear in \mathbf{x} , nonlinear in \mathbf{y} .
- $\mathbf{y} \in \mathcal{R}^p$, $\mathbf{x} \in \mathcal{R}^n$, with $p \ll n$.

Separable Nonlinear Least Squares

Variable Projection Method:

- Implicitly eliminate linear term.
- Optimize over nonlinear term.

Some general references:

Golub and Pereyra, SINUM 1973 (also IP 2003)

Kaufman, BIT 1975

Osborne, SINUM 1975 (also ETNA 2007)

Ruhe and Wedin, SIREV, 1980

How to apply to inverse problems?

Variable Projection Method

Instead of optimizing over both \mathbf{x} and \mathbf{y} :

$$\min_{\mathbf{x}, \mathbf{y}} \phi(\mathbf{x}, \mathbf{y}) = \min_{\mathbf{x}, \mathbf{y}} \left\| \begin{bmatrix} \mathbf{A}(\mathbf{y}) \\ \lambda \mathbf{I} \end{bmatrix} \mathbf{x} - \begin{bmatrix} \mathbf{b} \\ \mathbf{0} \end{bmatrix} \right\|_2^2$$

Let $\mathbf{x}(\mathbf{y})$ be solution of

$$\min_{\mathbf{x}} \phi(\mathbf{x}, \mathbf{y}) = \min_{\mathbf{x}} \left\| \begin{bmatrix} \mathbf{A}(\mathbf{y}) \\ \lambda \mathbf{I} \end{bmatrix} \mathbf{x} - \begin{bmatrix} \mathbf{b} \\ \mathbf{0} \end{bmatrix} \right\|_2^2$$

and then minimize the reduced cost functional:

$$\min_{\mathbf{y}} \psi(\mathbf{y}), \quad \psi(\mathbf{y}) = \phi(\mathbf{x}(\mathbf{y}), \mathbf{y})$$

Gauss-Newton Algorithm

choose initial \mathbf{y}_0

for $k = 0, 1, 2, \dots$

$$\mathbf{x}_k = \arg \min_{\mathbf{x}} \left\| \begin{bmatrix} \mathbf{A}(\mathbf{y}_k) \\ \lambda_k \mathbf{I} \end{bmatrix} \mathbf{x} - \begin{bmatrix} \mathbf{b} \\ \mathbf{0} \end{bmatrix} \right\|_2$$

$$\mathbf{r}_k = \mathbf{b} - \mathbf{A}(\mathbf{y}_k) \mathbf{x}_k$$

$$\mathbf{d}_k = \arg \min_{\mathbf{d}} \|\mathbf{J}_{\psi} \mathbf{d} - \mathbf{r}_k\|_2$$

$$\mathbf{y}_{k+1} = \mathbf{y}_k + \mathbf{d}_k$$

end

Gauss-Newton Algorithm with HyBR

And we use HyBR to solve the linear subproblem:

```
choose initial  $\mathbf{y}_0$ 
for  $k = 0, 1, 2, \dots$ 
     $\mathbf{x}_k = \text{HyBR}(\mathbf{A}(\mathbf{y}_k), \mathbf{b})$ 
     $\mathbf{r}_k = \mathbf{b} - \mathbf{A}(\mathbf{y}_k)\mathbf{x}_k$ 
     $\mathbf{d}_k = \arg \min_{\mathbf{d}} \|\mathbf{J}_{\psi}\mathbf{d} - \mathbf{r}_k\|_2$ 
     $\mathbf{y}_{k+1} = \mathbf{y}_k + \mathbf{d}_k$ 
end
```

Example: Image Deblurring

Matrix $\mathbf{A}(\mathbf{y})$ is defined by a PSF, which is in turn defined by parameters. Specifically:

$$\mathbf{A}(\mathbf{y}) = \mathbf{A}(\mathbf{P}(\mathbf{y}))$$

where

- \mathbf{A} is 65536×65536 , with entries given by \mathbf{P} .
- \mathbf{P} is 256×256 , with entries:

$$p_{ij} = \exp \left(\frac{(i-k)^2 s_2^2 - (j-l)^2 s_1^2 + 2(i-k)(j-l)\rho^2}{2s_1^2 s_2^2 - 2\rho^4} \right)$$

- (k, l) is the PSF center (location of point source)
- \mathbf{y} vector of unknown parameters:

$$\mathbf{y} = \begin{bmatrix} s_1 \\ s_2 \\ \rho \end{bmatrix}$$

Example: Image Deblurring

Can get analytical formula for Jacobian:

$$\begin{aligned}\mathbf{J}_\psi &= \frac{\partial}{\partial \mathbf{y}} \{ \mathbf{A}(\mathbf{P}(\mathbf{y})) \mathbf{x} \} \\ &= \frac{\partial}{\partial \mathbf{P}} \{ \mathbf{A}(\mathbf{P}(\mathbf{y})) \mathbf{x} \} \cdot \frac{\partial}{\partial \mathbf{y}} \{ \mathbf{P}(\mathbf{y}) \} \\ &= \mathbf{A}(\mathbf{X}) \cdot \frac{\partial}{\partial \mathbf{y}} \{ \mathbf{P}(\mathbf{y}) \}\end{aligned}$$

where $\mathbf{x} = \text{vec}(\mathbf{X})$.

Though in this example, finite difference approximation of \mathbf{J}_ψ works very well.

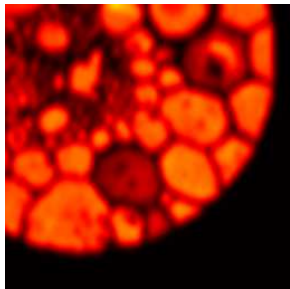
Example: Image Deblurring

Gauss-Newton Iteration History

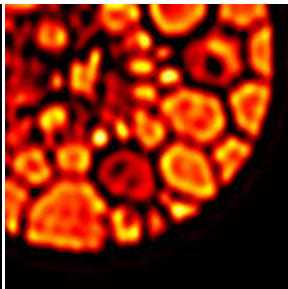
G-N Iteration	$\Delta\mathbf{y}$	λ
0	0.5716	0.1685
1	0.3345	0.1223
2	0.2192	0.0985
3	0.1473	0.0804
4	0.1006	0.0715
5	0.0648	0.0676
6	0.0355	0.0657
7	0.0144	0.0650

Example: Image Deblurring

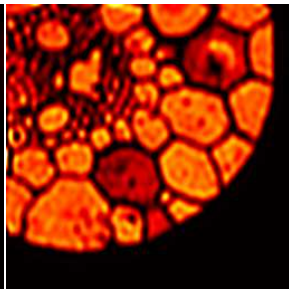
Observed Image



Reconstruction using initial PSF



Reconstruction after 8 GN iterations



Concluding Remarks

- Imaging applications require solving challenging inverse problems.
- Separable nonlinear least squares models exploit high level structure.
- Hybrid methods are efficient solvers for large scale linear inverse problems.
 - Automatic estimation of regularization parameter.
 - Automatic estimation of stopping iteration.
- Hybrid methods can be effective linear solvers for nonlinear problems.

Questions?

- Other methods to choose regularization parameters?
- Other regularization methods (e.g., total variation)?
- Sparse (in some basis) reconstructions?
- MATLAB Codes and Data?

www.mathcs.emory.edu/~nagy/WGCV
www.mathcs.emory.edu/~nagy/RestoreTools
www2.imm.dtu.dk/~pch/HNO
www2.imm.dtu.dk/~pch/Regutools

